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The Economic Impact of the Fashion Industry

Overview

As the U.S. economy continues to grow and evolve, one of the many bright spots of our new creative economy is the fashion industry. With a growing number of high-value jobs that pay high wages, fashion is now having a big impact not only in fashion centers on the coasts, but also in smaller cities around the country.

Fashion is a \$1.2 trillion global industry, with more than \$250 billion spent annually on fashion in the United States, according to industry analysts. Fashion and apparel industries employ 1.9 million people in the United States and have a positive impact on regional economies across the country. New York City and Los Angeles are the two largest fashion hubs in the United States, with over two-thirds of all fashion designers employed in these cities. But they are not the whole story, and cities such as San Francisco, Nashville, and Columbus are beginning to reap economic benefits, including high-paying jobs in fashion design.

Fashion is a structurally diverse industry, ranging from major international retailers to wholesalers to large design houses to one-person design shops. It employs people across occupations—including fashion designers, computer programmers, lawyers, accountants, copywriters, social media directors, and project managers. According to a report by the California Fashion Association, manufacturing is only a fraction of the modern apparel industry as "it is a highly sophisticated industry involving fashion and market research, brand licensing/intellectual property rights, design, materials engineering, product manufacturing, marketing and finally, distribution." 5

U.S. Apparel Manufacturing Produces High-Fashion, High-Value Products

The fashion industry in America has changed dramatically over the past century. In 1931, the Garment District in New York was home to the highest concentration of apparel manufacturers in the world. Many of these jobs have since moved offshore. Over the past two decades, U.S. employment in the apparel manufacturing industry has declined sharply, from almost 940,000 in 1990 to about 144,000 in 2013.

However, while many apparel manufacturing jobs have left the United States, new high-value fashion industry jobs are being created in New York, Los Angeles, San Francisco and other U.S. cities. As with many industries in the manufacturing sector, the United States now concentrates on the high-value parts of the apparel global supply chain: research and development (R&D), design and marketing. Jobs in these fields require more education and training—and they also hold the prospects of higher wages. 9

The U.S. apparel manufacturing industry currently runs a trade deficit. In 2014, U.S. apparel exports totaled roughly \$6 billion, while imports were about \$82 billion. Over one-third of U.S. apparel imports come from China (36 percent), with Vietnam (11 percent), Bangladesh (6 percent), Indonesia (6 percent), and Mexico (5 percent) rounding out the top five. While many apparel products are manufactured overseas, much of the value that goes into them is generated in the United States. Various studies note that conventional trade statistics may overstate the size of our trade deficit because they fail to fully capture the value added at different stages of the design and development process. 12

Other consumer products, such as smart phones, electronics and toys, operate with similar business models. Profits in these industries derive more from establishing a strong brand name, researching market needs, and finding a niche than from scaling up production of a product and pushing it out to retailers. ¹³ Recent studies focusing on Apple's iPod—an example of a product designed and distributed in this country but largely manufactured overseas—have found that many of the highest-value, highest-wage activities take place right here in the United States. ¹⁴

While much apparel manufacturing now takes place overseas, what remains in the United States is focused on high-fashion, high-value, quick-turnaround, high-margin orders. Computer-aided design helps designers turn concepts into samples, and helps manufacturers move from prototype to finished product on an accelerated timetable.

Cities like New York and Los Angeles retain manufacturing bases that support the fashion industry. Apparel manufacturing represents three-in-10 manufacturing jobs in New York City. ¹⁵ Nearly two-in-10 manufacturing firms in Los Angeles are in the apparel business. ¹⁶

Fashion Industry Creates High-Paying Jobs

Overall, fashion- and apparel-related industries employ 1.9 million workers, in professions requiring a range of education and skills. ¹⁷

The number of people working as fashion designers in the United States has grown by over 50 percent in the past 10 years to over 17,000. ¹⁸ Fashion designers—the profession at the heart of the industry's creative process—are concentrated in apparel industries, namely manufacturing and wholesale merchandising. Across industries, fashion designers earn an average of \$73,600 annually (see **Table**).

The U.S. apparel manufacturing industry employs more than 144,000 workers. While there are still occupations such as sewing machine operators, tailors, and textile machine operators who earn lower wages, today's manufacturing jobs include a number of higher-paying occupations. These include market research analysts and marketing specialists, who earn \$59,750 annually on average, and computer professionals, who earn \$67,110 on average. Also within the production stages, fabric and apparel patternmakers earn an average of \$53,800.

The wholesale apparel merchandising sector employs roughly 141,000 individuals. These include graphic designers earning \$50,120 on average; production, planning and expediting clerks earning \$47,630 on average; and installation, maintenance and repair workers earning \$43,440 on average.

The majority of fashion and apparel jobs are in the retail sector, with nearly 1.5 million individuals employed throughout the country in retail establishments. These jobs, on average, pay \$26,000 per year, but even within the retail sector there are higher-wage jobs for accountants, auditors, buyers, purchasing agents and others. Marketing and sales managers, for example, earn over \$87,000 on average.

Table: Employment in Selected Fashion and Apparel Industries and Occupations			
	Number of Employees	Median Hourly Wage	Average Annual Wage
Fashion Designers (All Industries)	17,370	\$30.65	\$73,570
Apparel Manufacturing Industry (All Occupations)	144,410	\$11.21	\$33,610
Selected Occupations			
Market research analysts and marketing specialists Computer occupations (such as information analysts,	600	\$26.79	\$59,750
developers, and system administrators)	1,800	\$31.18	\$67,110
Industrial machinery mechanics, installers, and repairers	1,350	\$16.39	\$36,040
Fabric and apparel patternmakers	2,720	\$25.13	\$53,800
Tailors, dressmakers, and custom sewers	1,820	\$11.73	\$28,950
Textile bleaching and dyeing machine operators	680	\$12.28	\$25,540
Apparel Wholesale Merchandising Industry (All Occupations)	141,410	\$16.86	\$51,230
Selected Occupations			
Graphic designers	1,590	\$21.61	\$50,120
Merchandise displayers and window trimmers	260	\$16.31	\$37,130
Production, planning, and expediting clerks	2,300	\$21.26	\$47,630
Installation, maintenance, and repair workers	690	\$19.68	\$43,440
Apparel Retailers (All Occupations)	1,449,390	\$9.64	\$26,000
Selected Occupations			
Marketing and sales managers	4,640	\$30.60	\$87,050
Accountants and auditors	1,410	\$28.52	\$67,860
Buyers and purchasing agents	2,510	\$23.51	\$56,680

Source: JEC Democratic staff based on data from the Bureau of Labor Statistics, Occupational Employment Statistics (May 2013 data).

New York City is the Fashion Capital of the World

New York City is considered by many to be the fashion capital of the world ahead of Paris, Milan, and London. ¹⁹ According to the New York City Economic Development Corporation (NYCEDC), an estimated 900 fashion companies have their headquarters in New York City and the city is the largest retail market in the country, generating more than \$15 billion in annual sales. ²⁰

According to NYCEDC, the fashion industry employs more than 180,000 people in New York City; approximately half of them work in retail. The industry pays nearly \$11 billion in wages and generates almost \$2 billion in tax revenue each year. Pashion trade shows, showrooms, and fashion shows attract more than half a million visitors annually to New York City.

New York City's pre-eminent role in the fashion world is showcased during the city's semiannual Fashion Weeks, which are held in February and September each year. ²⁴ Fashion Week generates close to \$900 million in total economic impact each year, including an estimated \$532 million in direct visitor spending, according to an analysis by the NYCEDC. ²⁵ The economic benefit from Fashion Week surpasses events such as the New York City Marathon (\$340 million), the 2014 Super Bowl in New Jersey (about \$550 million), and the U.S. Open (\$800 million).

New York is a hub for major fashion publications such as Women's Wear Daily, Vogue and Harper's Bazaar, and home to some of the largest advertising companies in the world. The city has sophisticated media and marketing resources that designers can utilize to promote their products and build their brands. New York is the headquarters of such internationally recognized brands as Ann Taylor, Brooks Brothers, Calvin Klein, Rocawear and DKNY.

Fashion Industry Expands Footprint in Cities Around the Country

In addition to New York and Los Angeles, which have the highest concentrations of fashion designers in the country, several cities are building their own reputations for fashion design. Columbus, Ohio, is home to a number of major apparel companies including Express, Abercrombie & Fitch, DSW and L Brands. According to an analysis by Economic Modeling Specialists International, Ohio's capital city has more than 500 fashion designers who earn an average of \$26 an hour. ²⁷ In Nashville, Tennessee, more than 275 fashion designers earn an average of \$30 an hour, close to the prevailing wages for designers in New York and Los Angeles. ²⁸ More than 500 fashion designers work in San Francisco, where Levi Strauss & Co. and Gap Inc. are based, earning an average of \$38 an hour. ²⁹ Seattle and Dallas are also cities that have attracted a significant number of fashion designers. ³⁰

Fashion is Part of the Creative Economy

More than 200 schools across the country offer fashion-related programs and prepare students for high-wage jobs in the fashion industry. These programs build skills that are marketable not only in fashion, but across industries. For instance, 5 percent of fashion designers worked in the motion picture and video industries in 2013. 32

Three of the most prominent design schools are located in New York City—Parsons The New School for Design, Pratt Institute, and Fashion Institute of Technology (FIT). Los Angeles is home to 14 private and public undergraduate schools with programs dedicated to apparel design and merchandising. Rhode Island School of Design and Columbus College of Art and Design also are well-known for their strong design programs. Some prominent schools report more than an 80 percent placement rate for recent graduates.

In addition to preparing students for careers in the fashion industry, many design schools have a significant positive economic impact in their areas. For example, FIT attracts more than 200,000 visitors each year to its Chelsea campus, including 105,000 visitors to the Museum at FIT, and generates more than \$280 million of spending in New York. ³³

Fashion Clusters Promote Knowledge-Sharing and Efficiency Gains

The fashion industry is characterized by clusters of activity, whether in the large fashion hubs of New York or Los Angeles or in smaller hubs in a number of states. This mirrors trends in a range of industries, where clusters often develop in certain regions—for example, technology and computing in Silicon Valley, the film industry in Los Angeles, and life sciences in a number of areas including suburban Maryland and North Carolina's Research Triangle.³⁴

Research shows there are economic benefits when businesses in a particular industry cluster together in close proximity. This allows these businesses to take advantage of a skilled pool of labor and build relationships between suppliers and producers. Local educational institutions may develop specialized curricula and partner with area businesses to prepare students to enter jobs in the industry. Knowledge-sharing across businesses can foster innovation and enhance productivity, helping to boost wages for workers in the industry cluster. Successful industry clusters can also enhance economic opportunity for workers in other industries in the area by spurring demand.

Reshoring: Signs Show that Some Apparel Manufacturing is Returning to the United States

At the same time that the United States is specializing in the high-value-added parts of the supply chain, there are signs that companies may be bringing some production back home. In fact, according to the global strategy and management consulting firm A.T. Kearney, apparel was the third largest reshoring industry in the manufacturing sector in 2014 and accounts for 12 percent of manufacturing reshoring cases since 2010.³⁸ This may stem in part from an increasing recognition of the value of "fast fashion"—which is characterized by short production and distribution lead-times, smaller product runs, and a focus on trendy product design.³⁹ Fashion retailers may be better able to keep up with emerging trends and complete orders faster by shortening their supply chains and locating some production in the United States.

Conclusion

Fashion is a sophisticated, thriving industry employing people in a diverse set of occupations across the United States. Apparel manufacturing is only one piece of the industry. As the industry has evolved, U.S. employers have changed with it, focusing on the high-value parts—R&D, design and marketing. Jobs in these fields pay well, and demand for these skills is growing.

High fashion is big business. In New York City alone, it is a \$98 billion industry. ⁴⁰ While much of the industry's impact is concentrated in New York and Los Angeles, where most U.S. fashion designers live and work, cities in the South, Midwest, and West are seeing positive economic impacts from growth of the fashion industry in their communities. As retailers and fashion designers cluster outside the traditional fashion hubs, this can help facilitate innovation in the fashion industry and benefit other industries in those regions as well.

Today's fashion industry looks very different from even 25 years ago. Fashion design schools are arming graduates with the advertising, design, Web, and other skills needed to compete in the rapidly changing global fashion industry. With the growing number of high-paying jobs in the industry, the United States should look to extend its leadership in the fashion world.

¹ LeadFerret, "<u>LeadFerret Releases a Directory of Contacts in the Fashion and Apparel Industry</u>" (press release, January 16, 2014)

² JEC staff calculations based on data from the Bureau of Labor Statistics, OES Survey, 2013. This includes employees working in the following industries: textile mills; apparel manufacturing; footwear manufacturing; apparel, piece goods, and notions merchant wholesalers; and clothing and clothing accessories sales.

³ JEC staff calculations based on data from the Bureau of Labor Statistics, OES Survey, 2013.

⁴ Fashion Up, "The Top 5 Most Fashion Forward Cities in the United States" (May 20, 2013).

⁵ California Fashion Association, "The Los Angeles Area Fashion Industry Profile" (November 2011).

⁶ Kenneth T. Jackson, ed., *The Encyclopedia of New York City* (Yale University Press, 2010); Gotham Center for New York City History, "Garment Industry Historical Overview" (accessed February 5, 2015).

⁷ JEC staff calculations based on data from the Bureau of Labor Statistics, OES Survey, 2013.

⁸ Gary Gereffi and Olga Memedovic, "<u>The Global Apparel Value Chain: What Prospects for Upgrading by Developing Countries</u>" (United Nations Industrial Development Organization, June 2003); Gary Gereffi, "<u>International Trade and Industrial Upgrading in the Apparel Commodity Chain</u>" *Journal of International Economics* vol. 48 (1999), pp. 37-70.

⁹ Karina Fernandez- Stark, Stacy Frederick, and Gary Gereffi, "<u>The Apparel Global Value Chain: Economic Upgrading and Workforce Development</u>" (November 2011); U.S. Bureau of Labor Statistics, "<u>Spotlight on Statistics: Fashion</u>" (June 2012).

¹⁰ United States Department of Commerce International Trade Administration, <u>Office of Textiles and Apparel</u> (accessed February 5, 2015).

¹¹ Ibid.

¹² OECD, "<u>Trade in Value-Added: Concepts, Methodologies and Challenges (Joint OECD-WTO Note)</u>" (accessed February 5, 2015); Andrew Batson, "<u>Not Really 'Made in China</u>" *The Wall Street Journal* (December 15, 2010); Michael Sposi and Janet Koech, The Federal Reserve Bank of Dallas, Value-Added Data Recast the U.S.-China Trade Deficit (July 2013), http://www.dallasfed.org/research/eclett/2013/el1305.cfm; Nadim Ahmad, "<u>Measuring Trade in Value Added, and Beyond</u>" (draft, OECD, February 2013).

¹³ Gary Gereffi, "International Trade and Industrial Upgrading in the Apparel Commodity Chain" *Journal of International Economics*, vol. 48 (1999), pp. 37-70.

¹⁴ Kenneth L. Kraemer, Greg Linden, and Jason Dedrick, "<u>Capturing Value in Global Networks: Apple's iPad and iPhone</u>," (July 2011).

¹⁵ New York City Economic Development Corporation, "Fashion.NYC.2020" (accessed February 3, 2015).

¹⁶ California Fashion Association, "The Los Angeles Area Fashion Industry Profile" November, 2011.

¹⁷ JEC staff calculations based on data from the Bureau of Labor Statistics, OES Survey, 2013. This includes employees working in the following industries: textile mills; apparel manufacturing; footwear manufacturing; apparel, piece goods, and notions merchant wholesalers; and clothing and clothing accessories sales.

¹⁸ JEC staff calculations based on data from the Bureau of Labor Statistics, OES Survey, 2013.

¹⁹ New York City Economic Development Corporation, "Fashion.NYC.2020" (accessed February 3, 2015).

²⁰ New York City Economic Development Corporation, "Why NYC?" (accessed January 29, 2015); New York City Economic Development Corporation, "Fashion.NYC.2020" (accessed February 3, 2015).

²¹ New York City Economic Development Corporation, "<u>Mayor De Blasio Marks Beginning of Fashion Week, Announces Winners of Fashion Manufacturing Initiative Grant Program To Promote Growth and Support Local Manufacturers</u>" (press release, February 6, 2014); New York City Economic Development Corporation, "<u>Fashion.NYC.2020</u>" (accessed February 3, 2015).

²²New York City Economic Development Corporation, "<u>Mayor De Blasio Marks Beginning of Fashion Week, Announces Winners of Fashion Manufacturing Initiative Grant Program To Promote Growth and Support Local Manufacturers</u>" (press release, February 6, 2014).

²³ Ibid.

²⁴ New York City Economic Development Corporation, "Fashion.NYC.2020" (accessed February 3, 2015).

²⁵ New York City Economic Development Corporation, "<u>NYCEDC and CFDA Announce Second Round of Fashion Manufacturing Initiative Winners to Support Manufacturing and Grow Fashion Sector</u>" (press release, January 22, 2015); New York City Economic Development Corporation, "<u>Fashion.NYC.2020</u>" (accessed February 3, 2015).

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²⁷ Fashion Up, "<u>The Top 5 Most Fashion Forward Cities in the United States</u>" (May 20, 2013).

²⁸ Ibid.

²⁹ Fashion Up, "<u>The Top 5 Most Fashion Forward Cities in the United States</u>" (May 20, 2013); JEC staff calculations based on data from the Bureau of Labor Statistics, OES Survey, 2013.

³⁰ JEC staff calculations based on data from the Bureau of Labor Statistics, OES Survey, 2013.

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³³ Fashion Institute of Technology, "FIT Economic Impact" (accessed February 5, 2015).

³⁴ Council of Economic Advisers, "Economic Report of the President" (March 2013).

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³⁷ Ibid.

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⁴⁰ New York City Economic Development Corporation, "Fashion.NYC.2020" (accessed February 3, 2015).